

HW #3 SOLUTIONS

$$\#1) \quad \left(\frac{W}{L}\right) = \frac{50}{0.25} = 200$$

$$\overline{i_{d,1f}^2} = \frac{K_f I_D}{L^2 C_{ox}} \frac{\Delta t}{f}$$

$$K_f = 4.5 \times 10^{-29}$$

$$C_{ox} = 8.4 \times 10^{-3}$$

$$g_m = 100 \mu S$$

$$V^* = 0.2V$$

$$I_D = \frac{g_m V^*}{2} = 10 \mu A$$

$$\overline{v_i^2} = \frac{\overline{i_{d,1f}^2}}{g_m^2}$$

$$\frac{I_D}{g_m^2} = \frac{I_D (V^*)^2}{(2I_D)^2}$$

$$= \frac{V^{*2}}{4I_D} = \frac{V^*}{2g_m}$$

$$\overline{v_{i,T}^2} = \frac{K_f}{L^2 C_{ox}} \frac{V^*}{2g_m} \ln\left(\frac{f_{hi}}{f_{lo}}\right)$$

The numbers: $\sqrt{\overline{v_{i,T}^2}} = 42.1 \mu V (1Hz)$
 $57 \mu V (1 year)$

The change is pretty minor.

#2) INPUT REF NOISE OF NMOS WITH PMOS LOAD

$$\overline{i_o^2} = \overline{i_{dn}^2} + \overline{i_{dp}^2}$$

$$\overline{v_i^2} = \frac{\overline{i_o^2}}{g_{mn}^2} = 4kT \left(\frac{\phi}{\alpha} \right) \frac{(g_{m7} + g_{mp})}{g_{mn}^2}$$

$$= 4kT \left(\frac{\phi}{\alpha} \right) \frac{1}{g_{mn}} \left(1 + \frac{g_{mp}}{g_{mn}} \right)$$

$$= \underbrace{4kT \left(\frac{\phi}{\alpha} \right) \frac{1}{g_{mn}}}_{\text{INPUT REF NOISE OF M1}} \left(1 + \frac{V_n^+}{V_p^+} \right)$$

INPUT REF
NOISE OF M1

PENALTY
FOR PMOS
LOAD

MAKE V_p^* LARGE TO MINIMIZE NOISE IMPACT. NOTE THAT V_p^* IS ALSO IMPORTANT FOR OUTPUT

SWING (DYNAMIC RANGE). FOR FLICKER NOISE, USE LONG L_p .

FLICKER NOISE

$$\overline{i_{1/f}^2} = \frac{K_f I_D}{L^2 C_{ox}} \frac{\Delta f}{f}$$

$$\overline{v_i^2} = \frac{\overline{i_{1/f,n}^2} + \overline{i_{1/f,p}^2}}{g_{mn}^2} = \left(\frac{K_{fn}}{L_n^2 C_{oxn}} + \frac{K_{fp}}{L_p^2 C_{oxp}} \right) \times \frac{I_D \Delta f}{g_{mn}^2 f}$$

$$= \frac{I_D K_f \Delta f}{L_n^2 C_{oxn} f} \left\{ 1 + \frac{K_{fp} C_{oxn}}{K_{fn} C_{oxp}} \left(\frac{L_n}{L_p} \right)^2 \right\} \frac{1}{g_{mn}^2} \quad 2/3$$

FIXED

#3 BJT NOISE

$$\overline{v_o^2} = |H|^2 \overline{v_i^2}$$

$$H = \frac{r_{\pi}}{r_{\pi} + R_S} g_m R_L \quad (\text{LOW FREQ})$$

$$\overline{v_o^2} = \overline{i_b^2} R_S^2 \cdot |H|^2 + \overline{i_c^2} \cdot R_L^2$$

$$\overline{v_i^2} = \overline{i_b^2} \cdot R_S^2 + \overline{i_c^2} \frac{(r_{\pi} + R_S)^2}{r_{\pi}^2 g_m^2}$$

$$= R_S^2 \left\{ \overline{i_b^2} + \overline{i_c^2} \left(\frac{1 + \frac{r_{\pi}}{R_S}}{\beta} \right)^2 \right\}$$

$$= R_S^2 \cdot 2q \cdot I_C \left\{ \frac{1}{\beta} + \frac{\left(1 + \frac{r_{\pi}}{R_S}\right)^2}{\beta^2} \right\}$$

MOS SINCE $i_g \approx 0$ $\overline{v_i^2} = \frac{\overline{i_d^2}}{g_m^2} = 4kT \frac{\delta}{\alpha} \frac{1}{g_m}$

$$\overline{v_i^2} = \frac{4kT}{q} q \frac{\delta}{\alpha} \frac{V^*}{2I_D}$$

SET $I_D = I_C = 150 \mu\text{A}$, $\beta = 250$, $V^* = 0.2\text{V}$

$\delta/\alpha = 1.5 \Rightarrow$ SOLVE FOR EQUAL

NOISE $\Rightarrow R_S^* = 8.6 \mu\Omega$

IF $R_S < R_S^* \Rightarrow$ BJT IS BETTER

$R_S > R_S^* \Rightarrow$ MOS IS BETTER